***Conjuration***

*Spirit of Battle*

*(Based on the Spell “Righteousness” from Dawnstar)*

***Direct, Upkeep***

| ***Level*** | ***1*** | ***2*** | ***3*** | ***4*** | ***5*** | ***6*** |
| --- | --- | --- | --- | --- | --- | --- |
| ***Cost*** | 9 | 13 | 17 | 21 | 25 | 29 |
| ***SP Str*** | 1 | 2 | 3 | 4 | 5 | 6 |

*Effect*

While this spell is active, you add (Spell Strength) to all physical damage you inflict from your attacks for 1 round.

*Summon Beast*

***Self. Mindlock (X), Upkeep, Overload (-1 Mindlock)***

| ***Level*** | ***1*** | ***2*** | ***3*** | ***4*** | ***5*** | ***6*** |
| --- | --- | --- | --- | --- | --- | --- |
| ***Cost*** | 11 | 13 | 15 | 17 | 19 | 21 |
| ***SP Str*** | 1 | 2 | 3 | 4 | 5 | 6 |

*Effect*

Summon a Beast with a Soul Level of (Spell Strength) into an unoccupied space within 5m of you. Your Mindlock value is half the summoned Beast’s Soul Level rounded up. This Beast will have the Bound trait and can be dismissed at will by the caster.

*Spirit Bond*

***Channeled, Affects all Summons bound to the Caster***

| ***Level*** | ***1*** | ***2*** | ***3*** | ***4*** | ***5*** | ***6*** |
| --- | --- | --- | --- | --- | --- | --- |
| ***Cost*** | 9 | 13 | 17 | 21 | 25 | 29 |
| ***SP Str*** | 1 | 2 | 3 | 4 | 5 | 6 |

*Effect*

While this spell is channeled, all of the Caster’s bound summons gain (Spell Strength) Natural Toughness.

*Spirit of Sorcery*

***Direct, Upkeep***

| ***Level*** | ***1*** | ***2*** | ***3*** | ***4*** | ***5*** | ***6*** |
| --- | --- | --- | --- | --- | --- | --- |
| ***Cost*** | 9 | 13 | 17 | 21 | 25 | 29 |
| ***SP Str*** | 1 | 2 | 3 | 4 | 5 | 6 |

*Effect*

While this spell is active, you reduce the cost of all of your spells, except the upkeep or cost of this spell, by (Spell Strength) for 1 round.

*Spirit of Doom*

***Direct, Overload (+WpB to Damage)***

| ***Level*** | ***1*** | ***2*** | ***3*** | ***4*** | ***5*** | ***6*** |
| --- | --- | --- | --- | --- | --- | --- |
| ***Cost*** | 9 | 13 | 17 | 21 | 25 | 29 |
| ***SP Str*** | 1 | 2 | 3 | 4 | 5 | 6 |

*Effect*

At the end of the targets next turn, they take (Spell Strength) Raw Damage as the Spirit possessing them rends them from within.